

Studio in Drawing and Painting I **Full Year** **1 Credit**

Students will explore basic drawing and painting techniques through a variety of media. They will reference past and present art, keep a weekly sketchbook, and develop a portfolio. Students will be required to furnish some supplies.

Studio in Drawing and Painting II **Full Year** **1 Credit**

Prerequisite: Studio in Drawing and Painting I

This is an advanced level class for the student art major and is intended to either prepare for a College entry portfolio and/or prepare for the Advanced Placement Studio Art Course. Students strengthen drawing skills, develop a concentration (series of work) around a common theme, and keep a sketchbook. Student must furnish some supplies.

Advanced Placement/Studio **Full Year** **1 Credit** **2 Periods**

Prerequisite: two elective art classes – portfolio evaluation – recommendation by art staff

Advanced Placement Program in Studio Art enables highly motivated art students to perform at the college level. There is a performance-based exam in the form of an Art Portfolio. Students chose between a General and Drawing Portfolio and will meet two consecutive periods a day. Students may take AP exam at the end of the year with payment of fee required by College Board and must be prepared for expenditures involved in preparing the Slide portfolio.

Senior Project **One Semester** $\frac{1}{2}$ **Credit** **Full Year** **1 Credit**

This is an in-depth study of an art area chosen by a student under the advisement and supervision of an instructor. This course is to be taken after all courses in a particular discipline have been taken. The student will produce a portfolio containing the required pieces necessary to participate in the portfolio project in the spring. Students will be required to furnish some supplies.

Media Arts (aka Introduction to Computer Multimedia in Math Dept.) **One Semester** $\frac{1}{2}$ **Credit**

Prerequisite: At least one semester of keyboarding

Media Arts is an elective that accentuates using the computer “as a tool.” Students will be introduced to beginning web design, presentation software, and multimedia development software. Students will use the software to develop multimedia presentations in curriculum areas. The students will also be required to teach another student or staff member one of the tools they have learned.